



Lead UI/UX Designer - Level 5 (MIS20003)

Group:	<i>Strategic Business Innovation</i>	Location:	<i>Mineral House - East Perth</i>
Division/Directorate:	<i>Business Innovation</i>	Supervises:	<i>3</i>
Branch:	<i>Solutions and Architecture</i>	Reports to:	<i>Manager Solutions</i>
Section:	<i>Solutions</i>		

Operational Context

The Strategic Business Innovation Group supports the Department to achieve its strategic and operational objectives by focusing on whole-of-department strategic capability and fostering innovative thinking across the department to support DMIRS in building a high performance organisation. The Group is responsible for creating vision, strategies, purposeful policies, and a detailed plan to move the department into the digital world. Ensuring that investments in these digital strategies meet feasibility and viability evaluation to ensure customer centric design and value for money.

Role Overview

This position contributes to building DMIRS into a high-performance innovative organisation by focusing on the business and functional requirements and providing strategic and innovative creative web designs, enhancing the user interface as well as user experience, user interaction/navigation, user interface and design for the Department's information systems. The role contributes to the strategic and operational planning of the Solutions and Architecture Branch.

Role Responsibilities

(The following outlines the key responsibilities and duties related to this position)

- Support the Manager Solutions to manage Branch activities/projects, including its physical, human and financial resources to ensure the achievement of outcomes identified in the Branch Operational Plan.
- Lead and manage the team of UX, UI and Web developers that provides creative UI/UX solutions for online and web based systems.
- Liaise with business areas to undertake user needs analysis and understand product, website and digital creative specifications by creating UI/UX personas, prototypes, interactive models, wire-frames interface designs using Human Centred Design techniques, concept testing, research and feedback.
- Develop, enhance and maintain the Department's user experience guidelines and style guide to meet the changing needs of the Department's information systems.
- Contribute to and conduct user testing, including usability testing, compliance heuristic evaluation and/or other techniques.
- Provide a consultancy service to project teams on technical matters related to UX/UI design and development processes and frameworks.
- Implement a continuous improvement environment to ensure knowledge of contemporary designs in user experience including information flow and interaction models are maintained.
- Ensure Enterprise Architecture principles are applied across all application design and development activities.
- Maintain awareness of technical industry trends and developments.
- Contribute to the DMIRS meeting its statutory obligations in relation to relevant WA public sector legislation, ethics, standards and policies.
- Represent the Branch on forums, committees and working groups, as required.
- Contribute to the identification and implementation of continuous improvement initiatives to enhance the efficiency and effectiveness of the Branch.

Corporate Responsibilities

(The following outlines departmental responsibilities)

- Contributes to the achievement of corporate objectives by ensuring that stakeholders are dealt with in a professional and timely manner.
- Works within corporate policies and procedures, acts with integrity and demonstrates ethical behaviours aligned with the Department Code of Conduct.
- Performs other duties as directed.
- Takes reasonable care to protect your own safety and health at work, and that of others by co-operating with the safety

and health policies and procedures of the department and complying with all provisions of the Occupational Safety and Health Act 1984.

Role specific requirements

(The following outlines what experience and qualifications are required to fulfil this role)

- Demonstrated experience in translating business/system requirements, design ideas, user behaviour and research into concepts using techniques such as wireframes, mock-ups, prototypes, interaction flows and storyboards.
 - Demonstrated good knowledge and experience in User Interface Design (UI), User Experience Designs (UX) and graphic manipulation software for a large organisation using contemporary industry standard tools.
 - Good knowledge in online web application development, including front-end HTML5 development, CSS, Angular, Bootstrap and responsive web design.
 - Well-developed verbal, written and interpersonal communication skills, including the ability to build and maintain positive relationships with internal stakeholders.
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Capabilities Required

(The following outlines the behaviours required to be demonstrated to perform this role)

- Commits to meeting objectives, identifies and implements appropriate risk strategies and follows up to finalise work.
 - Consults and shares information with team and seeks input from others, ensures others are kept informed.
 - Adheres to the Code of Conduct, acts with integrity and behaves in an honest, professional and ethical way.
 - Demonstrates good judgement, research and analytical skills.
 - Presents messages confidently and selects the appropriate medium for conveying information to the audience's level of knowledge, skill and experience.
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This position reports to:

Manager Solutions

Position No: 00017488

Classification: L7

Positions reporting to this Role:

User Experience Analyst - (MP170030)

L4

Web Developer - (00000019)

L4

Web Developer - (00017534)

L4

Pre-employment requirements and further assessments that may be undertaken

- National Police Clearance

Approved Date

06-FEB-2020